



THE UNIVERSITY
OF QUEENSLAND
CRICKET CLUB

Coaches and Managers

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AGENDA

1. Welcome
 2. Season dates
 3. Communication
 4. Training
 5. Role of Coach
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Welcome

- Thanks for volunteering
 - Rewarding experience
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Important Dates

- Season Starts – 5 October
 - Season Ends – 7 December
 - Post Christmas registrations – November
 - Photos –Survey (TBC)
 - End of Season Presentation – Team level
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Communication

- UQCC Coaches What's App group
 - Recommend a What's App group or similar be created within teams
 - Confirm team with players on Wednesday night (eg this is the team for Saturday unless advised otherwise by 6pm Wednesday)
 - If a team is short – post to Coaches What's App group
 - Distribute a roster for umpiring and scoring prior ASAP
 - Please do not cc juniors@uqcricket.com.au into communications unless necessary
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Training

- Once per week
 - Training times – lock in ASAP
 - Training is team training not individual training
 - Only registered UQCC players to attend training
 - Coaches are parent coaches
 - Technical assistance for players available via Blues Academy
 - Combination of field and nets
 - 1 hour for younger teams
 - 1.5-2 hours max for older teams
 - Workload considerations (adapt training to number of players attending)
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Role of Coach

- Run training sessions
 - Game day management
 - Coach the team not individual players
 - Liaises with opposition
 - Blue card required. Please contact admin@uqcricket.com.au
 - Recommend CA online training and level 1 course
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Conduct

- UQCC and MSW Code of Conduct must be followed
 - Report any breaches to Junior Coordinator ASAP
 - Sledging is not tolerated.
 - We are more than happy to tell these players to leave – without refund (breach of code of conduct)
 - Encourage players to acknowledge performances of both teams
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The UQ Way

- UQCC teams play the UQ Way
 - This is mandatory not optional
 - If teams don't want to do this – leave
 - Principles
 - Participation – equal opportunity not outcome
 - Skill development – play different roles
 - Specialisation – modified at different stages so that by Plate players are prepared for senior cricket
 - Coach bias - removed
 - Parent complaints – complaints re coach bias and opportunities removed
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The Way We Play – Club Mantra

The Way we Play

To ensure that juniors enjoy their cricket a playing framework has been developed and this is to align to the clubs playing mantra.

1. **Have fun and enjoy your cricket** – cricket is a game and there is no point in playing if you are not having fun. Children should be encouraged, not forced to play.
 2. **Accountability** – players are to take responsibility for their performance. If you play a bad shot, bowl a bad ball or drop a catch, learn from it and move on. Throwing of bats etc, showing dissent to umpires etc will not be tolerated under any circumstances.
 3. **Always improve** – there is an expectation that players aim to achieve their maximum potential. This means working on areas that need improvement and applying yourself at training and games. Mucking around at training or games will not be tolerated.
 4. **No Sledging** – UQCC is a club that provides itself on being positive. We want to hear noise on the field as it demonstrates players are having fun, but this must be of a nature of encouraging your team mates. Anything else is Unacceptable.
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The Way We Play

1. Participation

a. Cricket is a sport for all and playing it should be fun. The club's belief is that players will enjoy their cricket experience more if they are given the opportunity to participate

b. Outcomes may not always be equal, but Opportunity must. Player A may get out first ball while Player B faces 10 balls. However, Player A should have the same opportunity to face 10 balls as player B.

c. Removing perceived bias. Everyone has seen examples where "the best players" or coaches/managers child gets more opportunities than other players in the team. There are also examples where children of coaches/managers etc get less opportunities than others as the coach is trying to avoid being perceived as bias.

The UQ Way removes that bias.

The Way We Play

2. Player Development

- a. Players are pigeonholed at too young an age as to whether they are batters or bowlers which can stifle a player's development.

 - b. The aim of this approach is not only to have all players bat and bowl/wicket keep every game but to have them take on different roles each game and develop the skills for that role. For example, one week they may be opening the batting and the following week they are batting at the end of the innings – both requiring a different skill set.

 - c. Developing a players skill set makes them a more rounded player, being able to play, and adapt to different match scenarios .
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The Way We Play

3. Team

- a. The UQ Culture has always focused on the Team not individuals.

 - b. The club's success and attraction to players is the sense of team.

 - c. **The UQ Way means that the team performance is dependant on more players than a select few.** In most circumstances players cannot dominate a game.

 - d. As all players must bowl/keep there is a feeling of **"I have made a contribution"** to the game.
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Match Format

Stage / Comp	Stage 1	Stage 2 Flag & Medallion	Stage 3 Shield, Plate Dev	Stage 3 Plate
General	All players bat and bowl	There are to be no set batting or bowling orders	There are to be no set batting or bowling orders	Specialist Roles
Batting	Batting order is rotated every game so all players try each position	All players bat in the top 6 every second week	All players bat in the top 6 every second week	Batting order is selected by club/coach and does not need to rotate
		With 9 players and 9 games players bat every position across the season	Teams with 11 or 12 players. Bat all 4 positions, twice across the season	
			Positions: 1-2, 3-6, 7-9, 10-12	
		Retire 25 balls if SR > 50, otherwise 40 balls	Retire per MSW guidelines for max balls	Retire per MSW guidelines
Bowling	Bowling order is rotated every week	All players bowl a min of 2 overs	Bottom 6 batters bowl 3 overs, top 6 bowl 2	Bowling order is selected by club/coach and does not need to rotate
	Option 1: Bowlers bowl 1 over and rotate field positions	All players bowl in the first 12 overs every second week	Bottom 6 batters bowl 3 overs, top 6 bowl 2 overs	MSW Guidelines
	Option 2: Bowlers bowl 2 over spells			
Wicket Keepers	Wicket keepers are changed each week (2 per week) - if applicable	Wicketkeeper becomes a specialist role but it is recommended to give a second keeper a go incase the normal keeper is not available	Wicketkeeper becomes a specialist role but it is recommended to give a second keeper a go incase the normal keeper is not available	Wicketkeeper is a specialist position
Captains		Captains: A team can rotate the captaincy each week or drinks break.	A team can rotate the captaincy each week. Designated captains can be appointed but no player to captain more than 50% of games	A team can rotate the captaincy each week. Designated captains can be appointed but no player to captain more than 50% of games



Match Day

Some important points

- Matches are on unless communicated via the coach
 - Liase with opposition coach during the week if weather is suspect
 - Home team to investigate the field and make decision re fitness of field
 - Whats App or other methods encouraged
 - MSW rules apply – not up to coaches to modify
 - Ensure players warm up
 - Matches are played to a time limit – confirm timings with opposition before start of play
 - Matches do not finish when a result is achieved – play out the overs
 - Home team will need to setup and packup
 - Volunteers required for scoring and umpiring
 - In stage 3 – umpire at bowlers end is the batting team
 - No parent is to umpire while their child is batting or bowling
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Onfield coaching

- Let the kids play
 - Players are to be encouraged to have a go
 - Mistakes are part of the learning process
 - Stage 1 – Coaches need to be involved on the field and provide direction (field placings, bowling order etc)
 - Stage 2 – Flag – limited on field direction but is still required
 - Stage 3 – Medallion to Plate – no onfield direction. Any communication is before the game, at drinks or after the game. Messages can be relayed via the substitute player (if one is available) but...limited.
 - In stage 3 if the opposition coach is engaging in onfield coaching point out it is against the rules.
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Play HQ

- All players that play for UQCC must be registered in Play HQ with UQCC
 - Team lists have been setup in Play HQ
 - If a player is filling in for another team please advise me and I will assign the player to both teams, otherwise this will need to be done via live scoring on the day
 - Teams need to be named in Play HQ by 8pm Wednesday
 - At least one team is to score via Play HQ where possible (Stage 2 onwards)
 - Match results must be entered in Play HQ by Sunday 6pm (automatic if live scored)
 - Team management and e scoring are different websites
 - Ensure match close out procedure is followed
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THANK YOU FOR LISTENING



ANY QUESTIONS?



BYE

- Umpire Signals in Cricket -

